

# SACHEM LACROSSE SHOOTOUT

## PARKING P



### WARRIOR

### MYLACROSSE TOURNAMENTS.COM



## PARKING P

- LIVE BALLS
- Check IN Tent
- PARKING
- EMT
- Bathroom

## PAL COMPLEX



Address:  
700 Furrows Rd,  
Holtsville, NY 11742





## SACHEM LACROSSE SHOOTOUT

### 2015 BOYS TOWN RULES



- EACH GAME IS 40 MINUTES RUNNING TIME
  - SINGLE HORN BLAST STARTS THE GAME
  - SINGLE LONG BLAST ENDS THE GAME
- 2 pts. for a win, 1 pt. for a tie, NO POINTS FOR A LOSS
- Tie in a Championship Game will result in a Braveheart. Any foul committed during a Braveheart will result in a Fast Break. Braveheart consists of a Face-Off 1v1 (Goalies in Cage) Play will continue until goal is scored.
- THERE ARE NO TIME OUTS
- 4 GOAL RULE APPLIES. If a team is down by 4 goals they are given the ball at the midfield.
- Team that is up by 4 must make 2 passes in the offensive box before shooting. All penalties will result in a fast break (**Player who committed the foul must sub out**)
- If you are scheduled for four games, your fourth game will not count toward standing
- There are no one handed checks at this event at any level
- **PLAYER INJURIES:** All injuries must be reported to the tournament staff at which time an incident report will be filled out. Players may continue at the discretion of the medical staff
- **GOALTENDERS:** Grades K1-8
  - All Goaltenders must wear elbow pads, cup and throat guard
- Subs only on dead balls or on the fly. Teams will also be allowed to sub on the sideline and end line when ball leaves play.
  - See examples:
    - If a player shoots the ball out of bounds both teams will be allowed to substitute
    - If a player passes the ball out of bounds both teams will be allowed to substitute.
    - If a player gets checked out of bounds both teams will be allowed to substitute.
- Division Tie Breakers
  1. Head to Head (if you have played each other)
  2. Goals Against
  3. Coin Flip
- K-1 is 8v8. Coaches should be on the field to assist players and coach kids. After Goal other team gets the ball a midfield line, NO Faceoff after Goal, if coaches don't want too.
- 2nd Grade is 8v8, unless both coaches agree on playing 10v10
- K-1/2<sup>nd</sup>/3<sup>rd</sup>/4<sup>th</sup> Grade NO LONG POLES (per Suffolk PAL lacrosse rules)
- 5<sup>th</sup> and 6<sup>th</sup> grade play 10v10. Long sticks as permitted (per Suffolk PAL lacrosse rules)
- Any player, Coach or spectator who engages in taunting or fighting will be expelled from the tournament.
- Spectators should have no contact with officials whatsoever
- No alcohol is **NOT** permitted at any facility, violators will be subject expulsion
- **PARK IN DESIGNATED AREAS ONLY**
- **NO DOGS, PETS or BBQ'S (open flame or electric)**
- Everyone: Coaches should always remember they are role models for the players. Refrain from foul and abusive language toward players other coaches, spectators and officials. There is no tolerance for such behavior.

**All decisions made by the tournament staff are final.**