



GAME FORMAT / TOURNAMENT RULES

- **GAME LENGTH:** Two 22 minute halves; 3 minute half-time; teams change field direction in the 2nd half. Running time; officials start and end the game on their own clock, as there is no central horn for start and stop of play.
- **WEATHER:** A separate weather plan has been developed and will be distributed prior to the event.
- **PENALTIES:** Penalty time kept by officials on the field.
 - Technical Fouls – 45 seconds
 - Personal Fouls – 90+ seconds
- **TIMEOUTS:** One 30 second timeout per team per half (game clock will stop).
- **HIGH SCHOOL/SENIOR DIVISIONS:** All 2015 National Federation High School Rules are in effect.
- **JUNIOR DIVISION:** All 2015 National Federation High School Rules are in effect, with the following exceptions:
 - Body checking of any kind is **NOT** permitted.
 - One handed checks are **NOT** permitted.
 - The defensive 20-second count will **NOT** be used; the offensive 10-second count will **NOT** be used.
 - With 2 minutes remaining in regulation, the team that is ahead must “Keep It In”. There is **NOT** a 10 second count to “Get It In”.
 - Length of a short crosse can be 37-42 inches. Long crosses are permitted and can be 47-72 inches in length.
- **OVERTIME – POOL PLAY:** 3 v 3 field players (plus goalie) sudden-victory Braveheart for a maximum of 2 minutes to determine the winner. If neither team scores, the game will end in a tie. All field players must line-up in the midfield positions for the faceoff, and at least 1 player must remain in the defensive half of the field (goalie or field player) at all times. No substitutions permitted after the faceoff.
- **OVERTIME – BRACKET PLAY:** 3 v 3 field players (plus goalie) sudden-victory Braveheart to determine the winner. Each overtime period will last 2 minutes, with a 30 second break prior to the beginning of the next overtime. All field players must line-up in the midfield positions for the faceoff, and at least 1 player must remain in the defensive half of the field (goalie or field player) at all times. No substitutions permitted after the faceoff, however, players may be changed at the beginning of each overtime period.
- **TIE BREAKER PROCEDURE:** Ties in the standings will be broken as follows.
 1. Head-to-Head
 2. Fewest Goals Allowed
 3. Coin Flip