

Summer Splash Shootout Tournament Rules

TOURNAMENT RULES AND GUIDELINES

Games are Two 18 minute halves continuous clock until the last minute of each half.
4 minute half times - 3 time-outs per team per game.

- Overtime Rules:** Each team gets 1 timeout each over-time except sudden death. No carryover.
Pool play - 1 minute for first over-time. Clock stops for each dead ball. 2ND overtime sudden death – first point wins. No timeouts in sudden death.
Bracket Play – 1 minute overtimes. Clock stops for each dead ball.
Championship Game – 2 minute overtimes. Clock stops for each dead ball.
- Pressing rules:** 5th – 8th grade pressing allowed anytime as long as pressing team does not have a 15 point lead
3rd-4th grade – only during last two minutes of each half and OT as long as pressing team does not have a 15 point lead.
- Balls used:** Please bring warm-up balls.
A 29” ball will be used for 6th grade boys and up.

All other rules to follow the IHSAA and IGHSAA

Each team to provide a scorekeeper/clock operator per game.

Rosters/Waivers must be submitted prior to the first game.

Technical fouls result in 2 points, 2 free-throws, and the ball out of bounds. If a player or coach is ejected from a game they may not participate in the next game the team plays. At the discretion of the referees and tournament director the ejected player or coach may be allowed to watch.

If a spectator is ejected from a game they must leave the playing/spectator area for the remainder of the game. They may return to the next game at the discretion of the tournament director and referees.

Gate fees are \$5 per person.

For questions or to contact us during the tournament please text first. Chuck 563-370-2537 or Gary 563-370-2449. Include your name and team.

Please supervise your kids in each of the facilities when not playing. Please do not allow them to dribble in the hallways and throughout the facilities so we are allowed to use them again in the future.

On Free Throws we are going on the release.