

Kings of the Court Classic - Tournament Rules
ALL Iowa High School Rules Apply except for the following

Coach Check In:

- The facility will open 30 minutes prior to 1st game.
- Coach must check in team at admissions gate prior to 1st game(Your teams 1st playing site), you will receive any necessary information there.

Length of Game:

- 3rd-8th will play Two 14 minute stop time halves
- 9th-11th will play Two 16 minute stop time halves
- Running Clock if there is a 15 pt. lead in 2nd half when clock reaches the 8 minute mark.
- Halftime will last 2 minutes and Warm Up will last 3-5 minutes.

Free Throws and Dunking:

- At the 7th team foul in a half, the opposing team shoots 1&1. NO Double Bonus
- ABSOLUTELY NO DUNKING IN WARM-UPS. (A warning will be issued and then a technical will follow).

Miscellaneous:

- One Coach may stand unless they receive a technical foul.
- If ejected, that coach will NOT be allowed to coach in next game.
- No warm-up basketballs provided and Home teams provides game ball.
- 3rd-6th will use 28.5 Ball and 7th-11th will use 29.5 ball
- Free throws are played on the rim
- 1st team listed or on top of bracket is Home team and will wear light jersey.
- **The home team must provide volunteer to do the official scorebook. Have this person ready to go when your team is the home team and have them report to the scorer's table.**
- **NO PRESS IF UP 20 POINTS OR MORE (3rd-8th grade ONLY)**
- **Tournament Director has Authority to override any rules or disputes**

Overtime:

- 1st Overtime will be 2 minute stop clock. 2nd overtime will be 1 minute stop clock. 3rd overtime will be sudden death (first team to score).

Timeouts:

- 3 full timeouts per game.
- One full timeout per overtime period, no carry over from previous halves.

Sportsmanship:

I think we should all take pride in teaching the youth about proper sportsmanship. I have no problem removing fans, coach's, players if necessary. Have fun and remember that it is all about the kids!