

FUTURE 150 MAIN EVENT RULES

- 1. Clock Stops on all Dead Balls (High School Rules)
- 2. 6 Player Fouls
- 3. Will shoot 1 and 1 on 10th Team Foul.
- 4. 2 16 Minute Halves 17U-14U 14 Mins 13U-12U
- 5. 5 Min Warm Up
- 6. 2 Min Half Time
- 7. Clock Runs on 20 Pnt Leads in 2nd half only!
- 8. Timeouts 2 Fulls and 2 30 second
- 9. Team on Top or First will be home team
- 10. Home Team provides ball and Score Keeper
- 11. Overtime will be 2:00 Mins 2nd OT 1:00 Min 3rd OT sudden death first to score
- 12. All Protest will cost \$150.00 which is non refundable.
- 13. 8 mins will be put on clock if late for game, once time has ran off then Auto Forfeit
- 14. Game Time is GAME TIME..Be 30 Mins early....

GOOD LUCK and HAVE FUN....THANKS FOR COMING