

JAMBOREE RULES

JAMBOREE RULES & GUIDELINES:

1. A 'RUNNING CLOCK' FORMAT WILL BE USED FOR THE PLAY DAY.
 - EACH TEAM WILL PLAY TWO (2) HALVES VS. TWO (2) DIFFERENT OPPONENTS
 - EACH HALF WILL CONSIST OF ONE (1) 20 MINUTE RUNNING CLOCK
 - EACH TEAM CAN CALL TWO (2) TIMEOUTS PER HALF. TIMEOUTS ARE ONE (1) MINUTE EACH
2. ALL PLAYERS ON EACH TEAM MUST PLAY DURING THE PLAY DAY!!!
3. TEAMS ARE EXPECTED TO EXIT THE BENCH AREA QUICKLY AFTER THEIR PLAY DAY IS OVER
SO THE NEXT HALF CAN START ON TIME
4. COACHES ARE EXPECTED TO HAVE THEIR TEAMS AT THE GYM & READY TO PLAY AS SCHEDULED.
5. GAMES THAT ARE TIED AT THE END OF THE HALF, END IN A TIE.