



## OSA / ELKHORN ATTACK BATTLE OF THE BORDERS TOURNAMENT RULES



1. All teams are guaranteed a minimum of 4 scheduled games. Some teams will possibly play 5.
2. Regulation High School Activities Association rules will be followed with the following exceptions:
  - a. 3<sup>RD</sup>-4<sup>TH</sup> BOYS - 20-minute running clock except for the last 2 minutes of each half, unless one team is ahead by 15 points or more. In addition, the clock will stop on all technical fouls, injuries, or timeouts (including officials TO). Clock does not restart until it would in a normal dead ball situation.
  - b. 5<sup>TH</sup> - 8<sup>TH</sup> BOYS - 14-minute stop clock, unless one team is ahead by 15 points or more at the 8-minute mark (or under) of the 2<sup>ND</sup> half, at which time the clock will continue to run until the margin is UNDER 10 points, when it will return to stop clock rules.
  - c. 3<sup>RD</sup> - 8<sup>TH</sup> grade teams are not allowed to press over half court with a 20 point or more lead. The first violation will be a warning, if it continues a technical foul may be assessed to the bench if the officials deem it intentional.
  - d. 3<sup>RD</sup> - 7<sup>TH</sup> boys will use women's size (28.5) ball. 8<sup>TH</sup> grade boys will use men's size ball (29.5).
  - e. 3-minute half time and 5-minute pre-game warm-up (warm up may be shortened if running behind)
  - f. Game time is forfeit time.
  - g. We recommend jerseys with number on front and back with no number restrictions.
  - h. Three 30-second time-outs per game. One additional timeout per overtime; timeouts carry over from regulation.
  - i. 3<sup>RD</sup> Grade Girls and Boys Divisions will play on 9 foot goals. All other divisions will play on 10 foot goals. A combined 3<sup>RD</sup>/4<sup>TH</sup> girls' division will play on 9 foot goals, with the option to play at 10 feet if a team prefers.
3. No locker rooms, balls & etc will be provided by the schools.
4. Individual awards for 1<sup>ST</sup> and 2<sup>ND</sup> place in each age group.
5. Players may play on only 1 team within a tournament division. Player eligibility will be checked by a current grade card, if requested. Players may play "up" in an older age group. This could mean a player plays in the 5<sup>TH</sup> grade tournament and in the 6<sup>TH</sup> grade tournament. But they cannot play on 2 teams in the same 6<sup>TH</sup> grade division.
6. All games will be officiated by high school certified officials.
7. Inappropriate behavior will not be tolerated!!! A referee may remove players from the game or tournament for inappropriate behavior. We are here for the kids. Do not allow or condone poor sportsmanship. This includes coaches and parents!!!
8. Referee may stop clock within reason. Intentionally wasting time to shorten the game can be punished by a technical foul. This does not mean a team cannot use a delay offense at anytime they choose.
9. Each tournament site will have a supervisor. Please direct all questions, comments, or concerns to this individual.
10. No food or drinks are allowed in tournament facilities, unless noted otherwise.
11. Tiebreaker procedure is as follows: 1) Head to Head 2) Point Differential 3) Points Allowed, with a margin of victory up to a 15-point max per game.
12. Overtimes will be 2 minutes in length with regular clock operation. The clock stops on all dead balls. 1 additional time-out for each overtime.
13. All roster changes should be made to the National Office in writing at least 48 hours before the start of the tournament. The roster you list in your scorebook for the first game of each tournament is your roster for the weekend. Make sure to include on this list any player who for any reason is not playing the first game, but intends to play following games.
14. Each team needs to provide a clock operator or score keeper for each game.
15. Rule for Coaches' Bench Behavior.
  - Only three coaches per team will be allowed on the team bench. No exceptions! If a scorekeeper is on the bench, that person will be considered a coach.
  - Only the Head Coach can make comments to the referees or workers at the score table. If the assistant doesn't comply, the referee is instructed to call a technical foul on the bench
  - Only the Head Coach will be allowed to stand.
16. Coaches/Fan Attitudes.
  - It is understood that these games get quite competitive. It is important that all maintain a proper etiquette and display of sportsmanship.
  - The referees will be given full licensing to eject fans and coaches from the gym.

Note: We have 12 cameras within our gym, so virtually everything is recorded. Any incident will be thoroughly reviewed!

### Fan Decorum:

Fans who cross the line and verbally abuse or berate the officials will be removed from OSA and OSA Facilities. If a spectator is removed from OSA or an OSA facility, they will not be allowed to re-enter until first meeting with Bob Franzese, OSA General Manager. Repeat offenders will be banned permanently from OSA. Like players and coaches, officials will from time to time miss calls, and as a spectator, you do not have a right to admonish or berate officials. We encourage you to simply show up and cheer on your loved one and their teammates. If you do not address the referees, you will have nothing to worry about.

### Coaches Decorum:

Only the head coach is allowed to address the official. The assistant coach may not address the officials. If a coach or assistant coach receives a technical foul, the seat belt rule will apply and both coaches will need to sit for the remainder of the game. If a coach receives two technical fouls, they will be ejected and will need to leave the gym area for the remainder of the game. Coach may return to coaching, but will need to leave all tournament venues for 2<sup>ND</sup> ejection within the tournament.

We set aside officials areas in the corners of each court. This area is for officials and officials only. Coaches may not address the officials while they are in these areas before, at halftime or after games. In high school and college games, officials retreat to their locker rooms at halftime and after games and coaches are not allowed to enter into those areas -the same philosophy applies here...although it's not a locker room, it is their area and they should not be approached.

### Additional Notes:

- Do not park in the designated "no parking" areas in front of the different storefronts in the parking lot. You will be towed at your own expense. We have an additional 200 parking stalls in back of our facility in the event the front area is full.
- Doors will open 30 minutes prior to the start of the first game.
- Teams will need to provide their own warm up basketballs.
- Home team provides the game ball.